Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 1066445 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 1) (Column 2) TYPE -OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE FOR BASIC FEE NUMBER FILED **NUMBER EXTRA** 375.00 BASIC FEE 750.00 OR TOTAL CHARGEABLE CLAIMS 7 minus 20= X\$ 9≈ X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= 41 OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 7 OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN** 2/28 06 (Column 1) SMALL ENTITY OR SMALL ENTITY (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-⋖ REMAINING NUMBER PRESENT **RATE** TIONAL RATE TIONAL AMENDMENT AFTER **PREVIOUSLY** EXTRA AMENDMENT PAID FOR **FEE** FEE 20 X\$ 025 Total Minus X\$18= OR Independent Minus X04= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +1402 +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-8 ADDI-REMAINING NUMBER PRESENT AMENDMENT RATE TIONAL RATE **AFTER PREVIOUSLY** TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus *** X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST O ADDI-REMAINING NUMBER ADDI-PRESENT ENDMENT PREVIOUSLY **AFTER** RATE TIONAL RATE TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus *** Ī X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." TOTAL OR

The "Highest Number Previously Paid For" (Total or Independent) is the high at number found in the appropriate box in column 1.

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3,"

ADDIT, FEE

ADDIT, FEE